

1. Semester

2. Semester

3. Semester

4. Semester

5. Semester

Optionales
SemesterFinales
Semester

Coding Software 1 Coding Essentials 1 Coding Essentials 2 6 CP	Coding Software 2 Agile Coding Practices Agile Team Practices 6 CP	Coding Software 3 Application Design 3 CP Designing Futures 3 Open Design 3 CP	Wahlpflicht 1 Zwei Wahlpflichtangebote aus den Handlungsfeldern 6 CP	Wahlpflicht 2 Zwei Wahlpflichtangebote aus den Handlungsfeldern 6 CP	Semester Abroad / Self-initiated projekt / Internship	Project Launch
Designing Futures 1 Prototyping Things Users and Situated Action 6 CP	Designing Futures 2 Generative Gestaltung Interaction Design 6 CP	Developing Things 2 Interactive Applications Experience Engineering 6 CP	Developing Things 3 Internet of Things Making of Things 6 CP	Creating Impact 2 Business Planning 1 Business Planning 2 6 CP		
Project Code Project Coding Essentials 3 12 CP	Developing Things 1 Things with Agency Designing Context 6 CP Project Design	Creating Impact 1 Design Thinking Entrepreneurial Thinking 6 CP Project Impact	Project Make 1	Project Make 2		15 CP Bachelor Thesis
Community & Reflection 1 6 CP	Community & Reflection 2 6 CP	Community & Reflection 3 6 CP	Community & Reflection 4 6 CP	Community & Reflection 5 6 CP	30 CP	12 CP Bachelor Colloqu. 3 CP